DAILY PROGRESS REPORT (DAY 4)

29th November, 2022.

Today was more intense as we worked on achieving our given task for the day.

* @Jeph.eth worked on adding the video files to the unity project, alongside setting them up.
* @DeeOla gave more structure to the UI layout of the project. She presented what she had done earlier to the team for their review. By noon tomorrow, it will be ready for the main project.
* @Babsbarokah Rounded up creating content(picture and text) for the Unity Document

With this progress, tasks were assigned to each member of the team to deliver tomorrow.

Task Assigned:

* Get the final Ui ready – @DeeOla
* Create a short quiz test for users - @Babsbarokah & @aynerd2
* Compile all the scenes and set up the Built settings. - @Jeph.eth





